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From Means-End Analysis to Proactive Means-End Reasoning

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The Vision



Goal Oriented Requirements

• A goal is a *state of affair* that an actor wants to achieve

To Mail

Participants

Mail

Questio

nnaire Sender



The State of the World

- A state of the world (W^t) is a dynamic object that describes the current "state of affair"
 – or better: what the system knows about
- We implement W^t by employing a set of semantically coherent first order logic facts.
- W^t describes a closed-world in which everything is not explicitly declared is assumed to be false.

Operative Implementation of Goal



- Goal's TC is the Condition that must hold in W^t in order the agent can actively pursue that goal.
- Goal's FS is the Condition that must hold in W^t in order the goal can be marked as addressed.
- GOALSpec is a language conceived to inject goal specifications in a human-friendly format

USER-GOAL_01 WHEN schedule(Usr,Meeting) THE system SHALL PRODUCE canceled(Meeting) OR confirmed(Meeting) USER-GOAL_02 WHEN pending(Meeting) AND meeting_datetime(DT) AND attendee(Meeting,A) THE system SHALL PRODUCE notified(A,Meeting,DT)

AI-Style CAPABILITIES

- The system owns a set of capabilities, i.e. atomic and self-contained actions
- The effect of a capability is an endogenous evolution of W^t
- The system is aware of its capabilities
- and it is aware of 'when' and 'how' to use a capability in order to address a desired result

Name	PROPOSAL_MAIL_SENDER
InputParams	Question : Text, ResponseId: String UserMail : String
OutputParams	NONE
Constraints	$format(UserMail, RFC_5322_Address_Specification)$
Pre-Condition	email(Usr, UserMail)
Post-Condition	notified(Question, Usr)
Evolution	$evo = \{add(notified(Msg,Usr)), \\ add(mailed(UserMail,Question)) \\ add(questioned(Usr,ResponseId))\}$

ABSTRACT DESCRIPTION OF A CAPABILITY

Bridging WHAT and HOW



The PROACTIVE MEANS-END REASONING is the problem of finding the minimal set of capabilities (called PMR Solution) that can fully address a goal model, given the current W^t.

The PMR Solution

- The Proactive Means-End Reasoning is different from
 - A scheduling problem: it does not require an exact timing of the activities
 - A planning problem: it does not require to create a plan for executing the activities
- The system will contextually evaluate which capability to use, when, and how.
 - The same capability in the PMR_Solution will eventually used 0..n times

The proposed algorithm

- It is based on the ability to discover if a capability can be used for addressing a goal (or contributing to)
- The principle is that of matching Goal's TC/FS and Capability's Pre/Post/Evolution
- This is possible if goals and capabilities share
 - The same formalism
 - The same background ontology

The State of World as Common Formalism



The Ontology as Common Background



Common Background (II)



Planning-Like Space Exploration



Name	Calendar_Timeslot_Check
Pre-condition	calendar (Usr, User Account)
Post-condition	free(Usr,TimeSlot) OR busy(Usr,TimeSlot)
Evolution	evo={ add(verified_ts(Usr,TimeSlot)) }

Name	Append_Meeting
Pre-condition	free(Usr,TimeSlot)
Post-condition	busy(Usr,TimeSlot)
Evolution	evo={ add(notified(Usr,Meeting)) }

Space Exploration (II)



Name	Proposal Mail Sender
Pre-condition	email(Usr, Mail Address)
Post-condition	questioned(Usr,Meeting)
Evolution	evo={ add(questioned(Usr,Meeting)) }

Name	Collect Mail Response
Pre-condition	email(Usr,MailAddress)
Post-condition	accepted(Usr,Meeting) OR rejected(Usr,Meeting)
Evolution	evo={ add(notified(Usr,Meeting)) }

Final Remarks – Self Adaptation

- Self Adaptation is the result of a loop in which the Proactive Means-End Reasoning is executed every time (with different W^I)
 - New goal-model is injected
 - An existing goal changes
 - A capability fails:
 - software failure and exceptions
 - the generated W is different from the expected one
 - the connected resource is no more available
 - New capability is injected



Future Works

- The planning algorithm is inefficient
 - In some circumstances it requires an exponential time to complete.
 - We are planning to explore many strategies for improving it
 - SAT solvers, optimized planning and case base reasoning
- Scalability is limited
 - We are studying a better integration with a Cloud architecture (Open-Stack)
- To date the use of a static ontology enables the agent's
 - it is also a limit when capabilities/goals evolve one independently from the others.
 - In order to enable distributed development-teams, we are integrating linguistic techniques for dealing with
 - conceptual ambiguities and linguistics flaws, similarities and synonyms.

https://github.com/icar-aose/MUSA

Questions?

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